



Game : Greedy

This game has several variations, based on 1 or 2 dice. Here is a game based on 2 dice, with some variations shown in italics.

1. Everyone in the class stands to play. They need some paper and writing equipment to write their score after each roll of the dice.
2. Two standard dice are rolled. (*Or roll one only.*)
3. Add the numbers on the dice. The result is the score which players use on their scoresheet.
4. Players can sit down at any stage after a roll of the dice. They add their score for each roll and that is their score for the round.
5. If a "1" comes up at any stage on the dice, players must delete their scores and record a zero for that round, if they are still standing. This signals the end of the round. If a "1" occurs on the first roll of a round it can be ignored. If a double "1" occurs, all players standing must delete their scores for the whole game to this point.
(*When using a single dice a "1" would also clear the score for that round.*)
6. If all players have chosen to sit down, this signals the end of a round.
7. The winner is the player with the highest total score at the end of the final round. The number of rounds will depend upon the time available.

